

Assessment of Program Practices Tool (APT) – Quality Program Practices by Skill Outcome

Self-regulation

Quality Program Practice	APT Quality Domain
Staff treat youth respectively, and assume best intentions. (Ex: Staff pull youth aside to discuss their behavior in private; hear youth's point of view.)	
When youth behavior is inappropriate, staff use simple reminders to redirect behavior. Staff are always clam and straightforward. (Ex: Let youth know what is inappropriate and remind them of rules and behavioral expectations.)	Staff Positively Guide Youth Behavior (3/7 Practices)
When addressing behavioral issues, staff use time-out, loss of privileges and other consequences sparingly.	
When an individual youth is having a problem or is upset, staff pay attention and try to help him/her. (Ex: When a youth has accidentally broken his/her project and is upset, staff offer comfort; stay and help youth calm down.)	Staff Build Relationships & Support Individual Youth (1/6 Practices)
Youth follow program rules and behavioral expectation. Youth appear calm and in control of themselves.	Youth Participation in Activity Time (2/5 Practices)

Survey of After-School Youth Outcomes, Youth Survey (SAYO Y) and/or Youth Experiences Survey (YES) – Student Experience Items by Skill Outcome –

Self-Regulation

Student Experience Item	YES Program Experience Domain
 Please rate whether you have had the following experiences in your program. 1. Learned about controlling my temper. 2. Became better at dealing with fear and anxiety. 3. Became better at handling stress. 4. Learned that my emotions affect how I perform. 	Self-Regulation (4/4 Items)

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